

# Happen $\Rightarrow$

This little word serves well to show what

I do with IDs. I remember well the moment many years ago when I created the ID for "happen" so

matter of course. "Hap" means chance, I use for transport + travel - "go by" So  $\approx$  is "go by (means of) chance".

But I was never happy with this, for as the great genius Goethe said, "Das Gewebe dieser Welt ist aus Tucht + Notwendigkeit gewoben." The fabric of this

world is woven from Chance + Necessity. ( $\Rightarrow$  = must : adjective  $\nrightarrow$ )

necessary  $\nrightarrow$  necessity (noun cap).  $\Rightarrow$  instead of  $\approx$  for "happen", an improvement!

"happen" is an improvement! Who is to say that the necessity aspect of existence is less important than the chance aspect? By opting for  $\Rightarrow$  for "happen" and rejecting

the etymological aspect of "happen = by chance" I assume a more scientific + less passive stance. Thus with IDs one can take control of ideas.

( $\overline{A}$  control, ideographically supported + strengthened by combining it with  $\overline{=}$ , road: stay on the road, on the correct, committed-to path  $\overline{=}$ )